

TDOA-based Localization via Stochastic Gradient Descent Variants

Luis F. Abanto-Leon

Co-authors: Arie Koppelaar

Sonia Heemstra de Groot

Department of Electrical Engineering
Eindhoven University of Technology

IEEE 88th Vehicular Technology Conference (VTC 2018-Fall)

TU/e NXP

Contents

2 / 16

- 1 Background
- 2 TDOA Model
- 3 Problem Formulation
- 4 Proposed Algorithm
- 5 Simulation Results
- 6 Conclusions

Background

3 / 16

- Source localization is of pivotal importance in several areas such as WSN and Internet of Things (IoT).

Background

3 / 16

- Source localization is of pivotal importance in several areas such as WSN and Internet of Things (IoT).
- Location information can be used for a variety of purposes, e.g. surveillance, monitoring, tracking, etc.

Background

3 / 16

- Source localization is of pivotal importance in several areas such as WSN and Internet of Things (IoT).
- Location information can be used for a variety of purposes, e.g. surveillance, monitoring, tracking, etc.
- TDOA is one of the well-known localization approaches, where a source broadcasts a signal and a number of receivers record the arriving time of the transmitted signal.

Background

3 / 16

- Source localization is of pivotal importance in several areas such as WSN and Internet of Things (IoT).
- Location information can be used for a variety of purposes, e.g. surveillance, monitoring, tracking, etc.
- TDOA is one of the well-known localization approaches, where a source broadcasts a signal and a number of receivers record the arriving time of the transmitted signal.
- By means of computing the time difference from various receivers, the source location can be estimated.

Background

4 / 16

- On the other hand, in the recent few years novel optimization algorithms have emerged for (i) processing big data and for (ii) training deep neural networks.

Background

4 / 16

- On the other hand, in the recent few years novel optimization algorithms have emerged for (i) processing big data and for (ii) training deep neural networks.
- Most of these techniques are enhanced variants of the classical stochastic gradient descent (SGD) but with additional features that promote faster convergence.

Background

4 / 16

- On the other hand, in the recent few years novel optimization algorithms have emerged for (i) processing big data and for (ii) training deep neural networks.
- Most of these techniques are enhanced variants of the classical stochastic gradient descent (SGD) but with additional features that promote faster convergence.
- We propose an optimization procedure called RMSProp+AF, which is based on RMSProp algorithm but incorporating adaptation of the decaying factor.

Background

4 / 16

- On the other hand, in the recent few years novel optimization algorithms have emerged for (i) processing big data and for (ii) training deep neural networks.
- Most of these techniques are enhanced variants of the classical stochastic gradient descent (SGD) but with additional features that promote faster convergence.
- We propose an optimization procedure called RMSProp+AF, which is based on RMSProp algorithm but incorporating adaptation of the decaying factor.
- We show through simulations that all of these techniques can also be successfully applied to source localization.

TDOA Model

5 / 16

- Consider a system consisting of a set of receivers

$$\mathcal{R} = \{r_1, r_2, \dots, r_N\}$$

TDOA Model

5 / 16

- Consider a system consisting of a set of receivers

$$\mathcal{R} = \{r_1, r_2, \dots, r_N\}$$

- The receivers are located at known positions

$$\tilde{\mathbf{p}}_i = [\tilde{x}_i, \tilde{y}_i]^T, i = 1, 2, \dots, N.$$

TDOA Model

5 / 16

- Consider a system consisting of a set of receivers

$$\mathcal{R} = \{r_1, r_2, \dots, r_N\}$$

- The receivers are located at known positions

$$\tilde{\mathbf{p}}_i = [\tilde{x}_i, \tilde{y}_i]^T, i = 1, 2, \dots, N.$$

- There is a single transmitter at the unknown location \mathbf{p} , which is actively broadcasting beacon signals $s(t)$ that are not necessarily known by the receivers.

TDOA Model

6 / 16

- Let $z_i(t) = h_i \cdot s(t - \tau_i) + \eta_i(t)$ denote the received signal at receiver $r_i \in \mathcal{R}$.

TDOA Model

6 / 16

- Let $z_i(t) = h_i \cdot s(t - \tau_i) + \eta_i(t)$ denote the received signal at receiver $r_i \in \mathcal{R}$.
- τ_i represents the time of arrival at the receiver r_i .

TDOA Model

6 / 16

- Let $z_i(t) = h_i \cdot s(t - \tau_i) + \eta_i(t)$ denote the received signal at receiver $r_i \in \mathcal{R}$.
- τ_i represents the time of arrival at the receiver r_i .
- The channel gain at receiver r_i is denoted by h_i whereas η_i represents Gaussian noise.

TDOA Model

6 / 16

- Let $z_i(t) = h_i \cdot s(t - \tau_i) + \eta_i(t)$ denote the received signal at receiver $r_i \in \mathcal{R}$.
- τ_i represents the time of arrival at the receiver r_i .
- The channel gain at receiver r_i is denoted by h_i whereas η_i represents Gaussian noise.
- When $s(t)$ is unknown by the receivers, the incognito signal $s(t)$ can be removed by means of correlation analysis.

TDOA Model

6 / 16

- Let $z_i(t) = h_i \cdot s(t - \tau_i) + \eta_i(t)$ denote the received signal at receiver $r_i \in \mathcal{R}$.
- τ_i represents the time of arrival at the receiver r_i .
- The channel gain at receiver r_i is denoted by h_i whereas η_i represents Gaussian noise.
- When $s(t)$ is unknown by the receivers, the incognito signal $s(t)$ can be removed by means of correlation analysis.
- Thus, the TDOA measurements $\Delta\tau_{ij}$ are indirectly estimated by computing the normalized cross-correlation (NCC) between every pair of signals.

Normalized Cross-Correlation (NCC)

7 / 16

$$\begin{aligned}
 \Delta \hat{\tau}_{ij} &= \arg \max_{\Delta \tau_{ij}} \frac{\sum_u \bar{z}_i(u) \bar{z}_j(u - \Delta \tau_{ij})}{\sqrt{\sum_u \bar{z}_i^2(u)} \sqrt{\sum_u \bar{z}_j^2(u)}} \\
 &= \arg \max_{\Delta \tau_{ij}} \frac{\sum_u \left(s(u - \tau_i) + \frac{h_i^*}{|h_i|^2} \eta_i(t) \right) \left(s(u - \Delta \tau_{ij} - \tau_j) + \frac{h_j^*}{|h_j|^2} \eta_j(t) \right)}{\sqrt{\sum_u \left(s(u - \tau_i) + \frac{h_i^*}{|h_i|^2} \eta_i(t) \right)^2} \sqrt{\sum_u \left(s(u - \tau_j) + \frac{h_j^*}{|h_j|^2} \eta_j(t) \right)^2}} \\
 &= (\tau_i - \tau_j) + \pi_{ij}
 \end{aligned} \tag{1}$$

Problem Formulation

8 / 16

Because the underlying location estimation problem requires using distances, all TDOAs $\Delta \hat{\tau}_{ij}$ will be converted from time to range differences as shown in (2).

$$\begin{aligned}\Delta \hat{d}_{ij} &= c \cdot \Delta \hat{\tau}_{ij} \\ &= c \cdot (\tau_i - \tau_j) + c \cdot \pi_{ij} \\ &= d_i - d_j + \epsilon_{ij} \\ &= \|\mathbf{p} - \tilde{\mathbf{p}}_i\|_2 - \|\mathbf{p} - \tilde{\mathbf{p}}_j\|_2 + \epsilon_{ij} \\ &= g(\mathbf{p}, \tilde{\mathbf{p}}_i, \tilde{\mathbf{p}}_j) + \epsilon_{ij}\end{aligned}\tag{2}$$

Equivalently,

$$\Delta \hat{d}_m = g(\mathbf{p}, \tilde{\mathbf{p}}_i, \tilde{\mathbf{p}}_j) + \epsilon_m\tag{3}$$

Problem Formulation

9 / 16

Given the observed measurements $\Delta \hat{\mathbf{d}} = [\Delta \hat{d}_{1,2}, \Delta \hat{d}_{1,3}, \dots, \Delta \hat{d}_{N-1,N}]^T$, the objective is to estimate—with the least uncertainty—the true position \mathbf{p} of the transmitter. This can be formulated as maximizing the likelihood function

$$p(\Delta \hat{\mathbf{d}} | \mathbf{p}) = \frac{1}{\sqrt{\det(2\pi\mathbf{C})}} \exp\left(-\frac{1}{2}(\Delta \hat{\mathbf{d}} - \mathbf{g})^T \mathbf{C}^{-1}(\Delta \hat{\mathbf{d}} - \mathbf{g})\right) \quad (4)$$

where

$$\mathbf{g} = \begin{bmatrix} \|\mathbf{p} - \tilde{\mathbf{p}}_1\|_2 - \|\mathbf{p} - \tilde{\mathbf{p}}_2\|_2 \\ \|\mathbf{p} - \tilde{\mathbf{p}}_1\|_2 - \|\mathbf{p} - \tilde{\mathbf{p}}_3\|_2 \\ \vdots \\ \|\mathbf{p} - \tilde{\mathbf{p}}_{N-1}\|_2 - \|\mathbf{p} - \tilde{\mathbf{p}}_N\|_2 \end{bmatrix}. \quad (5)$$

Problem Formulation

10 / 16

Maximizing (4) is equivalent to minimizing (5)

$$\hat{\mathbf{p}} = \arg \min_{\mathbf{p}} \underbrace{(\Delta \hat{\mathbf{d}} - \mathbf{g})^T \mathbf{C}^{-1} (\Delta \hat{\mathbf{d}} - \mathbf{g})}_{J: \text{ cost function}}. \quad (6)$$

We determine \mathbf{p} iteratively using a gradient approach

$$\hat{\mathbf{p}}^{(k+1)} = \hat{\mathbf{p}}^{(k)} - \mu \nabla_{\mathbf{p}}^{(k)} J, \quad (7)$$

$$\nabla_{\mathbf{p}}^{(k)} J = -2\epsilon^{(k)} \begin{bmatrix} \frac{\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_1}{\|\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_1\|_2} - \frac{\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_2}{\|\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_2\|_2} \\ \frac{\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_1}{\|\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_1\|_2} - \frac{\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_3}{\|\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_3\|_2} \\ \vdots \\ \frac{\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_{N-1}}{\|\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_{N-1}\|_2} - \frac{\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_N}{\|\mathbf{p}^{(k)} - \tilde{\mathbf{p}}_N\|_2} \end{bmatrix} \quad (8)$$

Proposed Algorithm: RMSProp + AF

11/ 16

Algorithm 1: Proposed RMSProp with Adaptive Decaying Factor (RMSProp+AF)

Input: The gradient $\nabla_p^{(k)} J$ of cost function J
Output: The estimated position \hat{p}
begin
Step 1 Initialize the FIFO buffers b_x and b_y of size L .

Step 2 Initialize $\rho^{(0)} = [0.99 \ 0.99]^T$.

Step 3 Initialize $r^{(0)} = [0 \ 0]^T$.

Step 4 Define the vectors $u_x = [1 \ 0]^T$ and $u_y = [0 \ 1]^T$.

for $k = 1 : K$ **do**
Step 5a: Compute the circular buffer index k'

$$k' = k - L \left\lfloor \frac{k-1}{L} \right\rfloor$$

Step 5b: Store the square of gradient $\nabla_p^{(k')} J$ at index k' on each of the buffers

$$b_x(k') = u_x^T \left(\nabla_p^{(k')} J \odot \nabla_p^{(k')} J \right)$$

$$b_y(k') = u_y^T \left(\nabla_p^{(k')} J \odot \nabla_p^{(k')} J \right)$$

Step 5c: Define the vectors v_{max} and v_{min}

$$v_{max} = \begin{bmatrix} \max\{b_x\} \\ \max\{b_y\} \end{bmatrix}, v_{min} = \begin{bmatrix} \min\{b_x\} \\ \min\{b_y\} \end{bmatrix}$$

Step 5d: Compute the adaptive decaying factor $\rho^{(k)}$

$$\gamma^{(k)} = (v_{max} - v_{min}) \odot (v_{max} + v_{min} + \mathbf{1}_{2 \times 1})$$

$$\rho^{(k)} = \begin{bmatrix} \max\{u_x^T \rho^{(0)}, u_x^T \gamma^{(k)}\} \\ \max\{u_y^T \rho^{(0)}, u_y^T \gamma^{(k)}\} \end{bmatrix}$$

Step 5e: Accumulate the squared gradient

$$r^{(k)} = \rho^{(k)} \odot r^{(k-1)} + (\mathbf{1}_{2 \times 1} - \rho^{(k)}) \odot \nabla_p^{(k')} J \odot \nabla_p^{(k')} J$$

Step 5f: Update the position

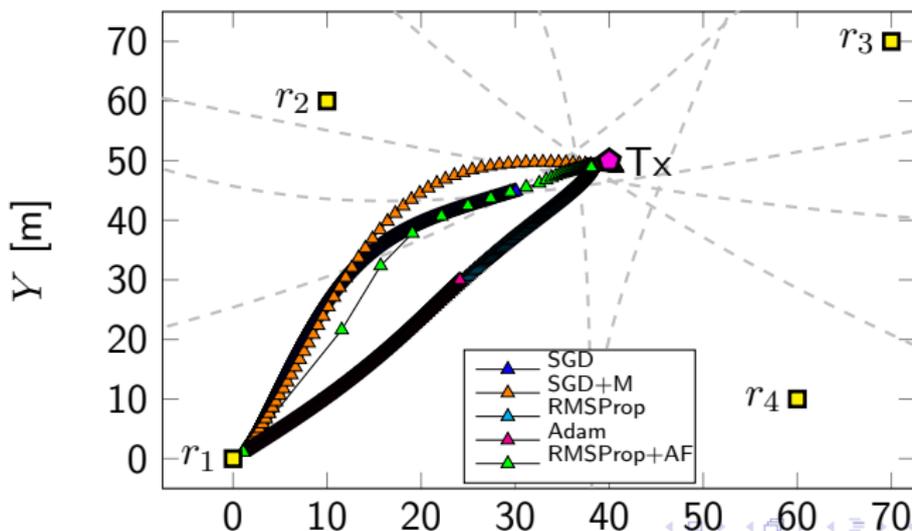
$$p^{(k+1)} = p^{(k)} - \frac{r^{(k)}}{\delta \sigma_{RMS}} \odot \nabla_p J$$

Step 6 Output $\hat{p} = p^{(K+1)}$

Simulation Results: Case I

12/ 16

Scenario 1: Consider that $N = 4$ receivers are located at positions $\tilde{\mathbf{p}}_1 = [0 \ 0]^T$, $\tilde{\mathbf{p}}_2 = [10 \ 60]^T$, $\tilde{\mathbf{p}}_3 = [70 \ 70]^T$ and $\tilde{\mathbf{p}}_4 = [60 \ 10]^T$. In addition, the unknown position of the transmitter is $\mathbf{p} = [40 \ 80]^T$.



Simulation Results: Case I

13/ 16

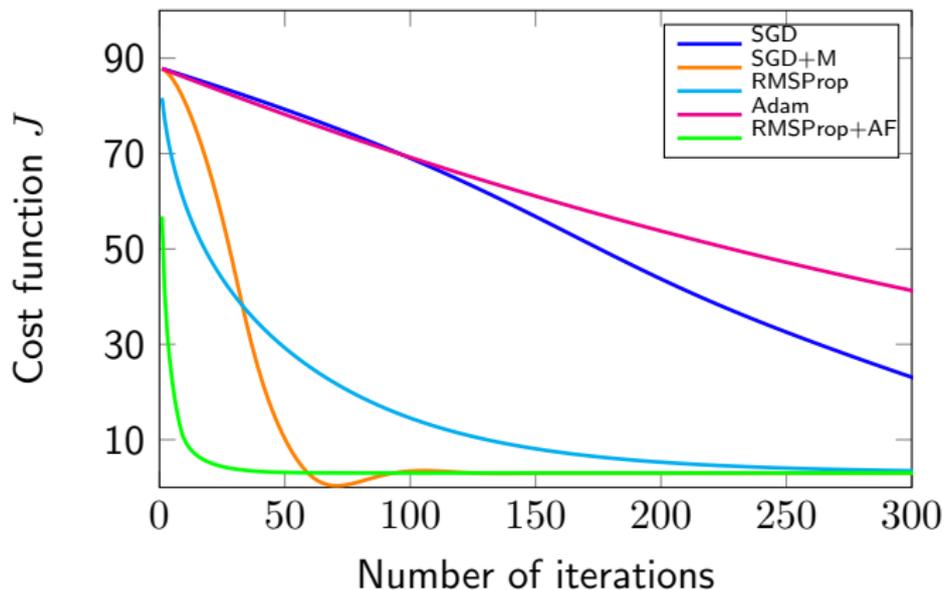
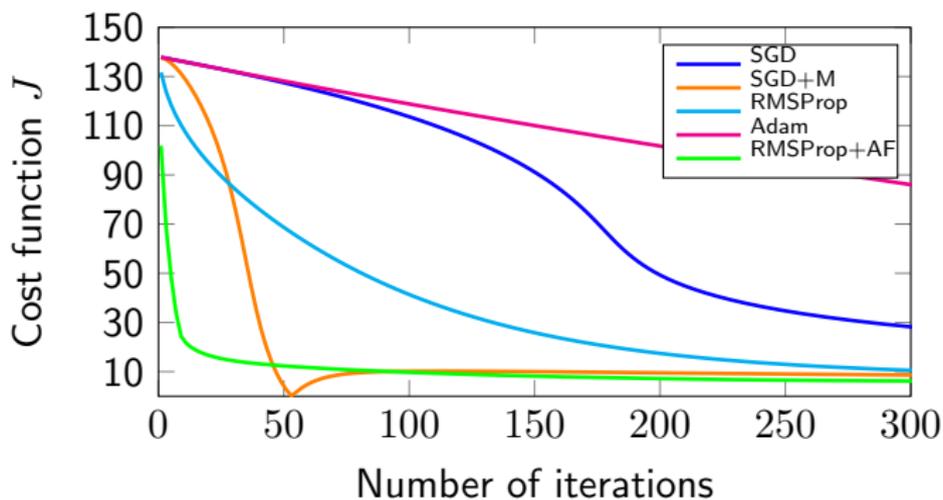


Figure 3: Scenario 1 - Convergence of algorithms

Simulation Results: Case II

14/ 16

Scenario 2: Consider that $N = 4$ receivers are located at positions $\tilde{\mathbf{p}}_1 = [0 \ 0]^T$, $\tilde{\mathbf{p}}_2 = [10 \ 60]^T$, $\tilde{\mathbf{p}}_3 = [70 \ 70]^T$ and $\tilde{\mathbf{p}}_4 = [60 \ 10]^T$. In addition, the unknown position of the transmitter is $\mathbf{p} = [75 \ 65]^T$.



Conclusions

15 / 16

- In this work we have presented a comparison of different optimization techniques—commonly used in the machine learning realm—to solve TDOA-based localization.
- We conclude that most of the approaches can be successfully applied and can outperform classical methods such as stochastic gradient descent.
- In addition, we presented an improved version named RMSProp+AF, which is capable of providing enhanced convergence in comparison to state-of-the-art approaches.
- We showed that the proposed scheme outperforms other competing approaches (*i*) when the transmitter is inside and (*ii*) when it is outside the convex hull.

Questions



Email: l.f.abanto@ieee.org